

(using Ulead Video Studio)



NOTE: This *User Guide* provides a graphical (U) tutorial for capturing an image from an existing video clip. Buttons in the program are identified by pausing the mouse over them. References to items in the software are indicated in a special font.

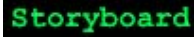
1. Open Ulead Video Studio (double-click icon on desktop)


2. Click the **New Project** icon. 

3. In the **New** window^U, provide the following:

- (A) Project name:
- (B) Location:
- (C) Available project templates:
- (D) OK


4. A window will appear in which you can select the camera to be used.* Click the **APPLY** button. Then **OK**. Live video should appear in the video window. If not, check the switch box atop the monitor – or get help.

5. Click on **STORYBOARD** (top of screen). 

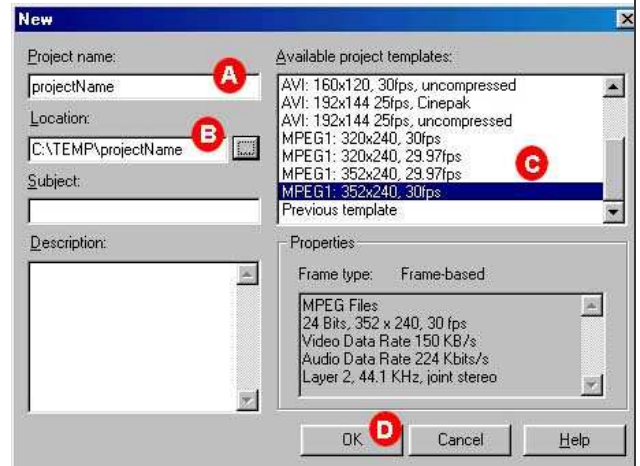
6. Click the **Load Video** button  (right side of screen) and locate the video clip from which the image is to be captured. Click **OPEN**. The clip will appear at the bottom of the **Video list**^U.

7. Click on the video clip in the **Video list**^U. It should appear in the video window.

8. Using the slider under the video window, locate the frame which you want to capture.

9. Click the **Save current frame as a new image file** button. 
The captured image will appear in the **Image list** and saved to the directory you chose in step 3-B as a bitmap (.bmp) image file.

10. Repeat steps 8 & 9 to capture additional images from the same clip.*



The **New** window (Step 3).



The **Video list** (Steps 6 & 7)

*See *How to Convert a Batch of Images User Guide* if you'd like to convert .bmp files into another format.